MOTION

I MOVE THAT the City Council, on the matter of Item 20 relative to CONTINUED CONSIDERATION OF AD HOC COMMITTEE ON THE 2024 SUMMER OLYMPICS REPORT and RESOLUTION relative to approving a Joinder Agreement as a condition of the selection of Los Angeles as the bid city for the 2024 Olympic Games, AMEND the Committee Report recommendations as follows:

1. AMEND Recommendation No. 2 to state:

REQUEST the City Attorney, with the assistance of the City Administrative Officer and Chief Legislative Analyst, to negotiate and present for approval an agreement between the City and the Los Angeles 2024 Exploratory Committee setting forth the general terms and parameters of the City's role in bidding for the 2024 Olympic and Paralympic Games.

ADD Recommendation No. 6 to state:

REQUEST the City Attorney and INSTRUCT the City Administrative Officer and the Chief Legislative Analyst to act as the lead negotiators on behalf of the Council with regard to the Host City Contract, Joint Marketing Programme Agreement, and any other ancillary documents or agreements for the 2024 Olympic and Paralympic Games.

3. ADD Recommendation No. 7 to state:

ADOPT the following guiding principles for the Council throughout the negotiations of the Host City Contract and Joint Marketing Programme Agreement for the 2024 Olympic and Paralympic Games:

a. All agreements entered into and obligations made should fully protect the City's existing and future General Fund base;

b. The City must maintain control over the decision making processes on all issues that impact the operation of the City, its facilities and the quality of life for its residents;

c. Any public funds commitments will require the express authorization of the City Council and Mayor, including but not limited to providing a financial guarantee to cover any Olympics-related costs; and

d. The City will make every effort to make the process and all related actions as transparent as possible.

Presented by:

HERB J. WESSON, JR. Councilmember, 10th District

Seconded by: