



**ERIC GARCETTI**  
**MAYOR**

October 11, 2017

Honorable Members of the City Council  
c/o City Clerk  
City Hall, Room 395

Honorable Members:

Subject to your confirmation, I have appointed Ms. Sheila Tejada to the Board of Transportation Commissioners for the term ending June 30, 2019. Ms. Tejada will fill the vacancy created by Glenda Silva, who has resigned.

I certify that in my opinion Ms. Tejada is qualified for the work that will devolve upon her, and that I make the appointment solely in the interest of the City.

Sincerely,

A handwritten signature in blue ink, appearing to read 'E. Garcetti', with a horizontal line extending to the right.

ERIC GARCETTI  
Mayor

EG:dlg

Attachment

## COMMISSION APPOINTMENT FORM

**Name:** Sheila Tejada  
**Commission:** Board of Transportation Commissioners  
**End of Term:** 6/30/2019

### Appointee Information

- 1. Race/ethnicity:** Latina
- 2. Gender:** Female
- 3. Council district and neighborhood of residence:** 4 - Central
- 4. Are you a registered voter?** Yes
- 5. Prior commission experience:**
- 6. Highest level of education completed:** Ph. D. Computer Science, University of Southern California
- 7. Occupation/profession:** Senior Lecturer and Research Project Director, Computer Science Department, University of Southern California
- 8. Experience(s) that qualifies person for appointment:** See attached resume
- 9. Purpose of this appointment:** Replacement
- 10. Current composition of the commission (excluding appointee):**

Commissioner	APC	CD	Ethnicity	Gender	Term End
Bayne, Tafarai	Central	10	African American	M	30-Jun-22
Eisenberg, Eric	Harbor	15	Caucasian	M	30-Jun-18
Espinoza, Rudy	East LA	1	Latino	M	30-Jun-21
Liban, Cris	West LA	11	Asian Pacific Islander	M	30-Jun-20
Ly, John	South Valley	2	Asian Pacific Islander	M	30-Jun-18
Ortega, Jazmin	East LA	14	Latina	F	30-Jun-22

# Sheila Tejada

February 2017

## Education

**Ph. D. Computer Science** August 2002

University of Southern California (USC), Los Angeles, CA

Concentration in Artificial Intelligence

**Dissertation:** Learning High Accuracy Rules for Object Identification

**Advisor:** Craig A. Knoblock

**Committee:** George Bekey, Kevin Knight, Steven Minton, and Daniel O'leary

**M.S. Computer Science** May 1998

University of Southern California (USC), Los Angeles, CA

Concentration in Artificial Intelligence

**B.S. Computer Science** December 1993

University of California, Los Angeles (UCLA), CA

Concentration in Artificial Intelligence

## Research Interests

**Artificial Intelligence:** machine learning, intelligent agents, virtual environments, game programming

**Robotics:** human-robot teams, AI robotics education, multi-agent teamwork, mixed-reality applications

**Databases:** data mining, data cleansing, information integration, data fusion

## Research Positions

**Senior Lecturer and Research Project Director,**

1/2012-present

**Computer Science Department, University of Southern California, CA.**

Serve as the coordinator for undergraduate research and as the principle investigator for the Google Research Award "Social Information Processing for Mixed-Reality Robotics."

**Senior Research Scientist and Research Project Director,**

4/2010-1/2012

Serve as the principle investigator for the National Science Foundation EAGER grant, "Trust and Collaboration in 3D Virtual Communities" (\$300k) on data mining for online games and social computing.

**Multimedia Computing Director, Visiting Associate Professor,**

9/2007- 4/2010

**Computer and Information Science Department, CUNY Brooklyn College, NY.**

Served as principal investigator for National Science Foundation grant from the Creative IT program "Mixed-Reality Without Tears: Tools to Support Creativity in Mixed-Reality Applications." (\$200k).

**Visiting Assistant Professor**

**Tulane University, Electrical Engineering and Computer Science Department**

8/2005-9/2007

Hurricane Katrina disrupted many social networks in New Orleans. Companies, schools, and families were geographically separated after the storm, and they needed to rediscover the locations of their members. A vast amount of new data sources, generated on the web by disaster relief organizations, news outlets, employers, and hurricane survivors, aided those affected by the storm in this task. I investigated methods to track the geographical movements of social networks using the variety of information sources available on the web. The first step required quickly harvesting these Katrina-related blogs/forums, survivor databases and websites.

<b>Visiting Scientist</b> , Intelligent Systems Division, USC/Information Sciences Institute	9/2005-12/2005
<b>Assistant Professor, University of New Orleans, Computer Science Department Director</b> , Intelligent Systems Laboratory and Team Robotics Laboratory Main research focus is on human-agent collaboration, where an agent can be virtual, like a character in a video game or an information agent searching the Internet, as well as physical agents, such as robots or mobile phones. To address the issues involved in human-agent collaboration I have developed machine learning and Artificial Intelligence techniques, and applied them to several application areas: information integration, robotic artwork, and intelligent tutoring.	8/2002-8/2005
<b>NASA/Jet Propulsion Laboratory Summer Faculty</b> NFFP NASA Summer Fellowship 2004 Collaborator: Dr Ayanna Howard, Telerobotics Research and Applications Laboratory NASA/Jet Propulsion Laboratory, Pasadena, California	6-8/2004
<b>Project Founder/Advisor for Gamebots: Test-Bed for Multi-Agent Research, Intelligent Systems Division, USC/Information Sciences Institute</b> Gamebots project extends commercial multi-player computer games, e.g. Unreal Tournament, to provide virtual environments for Artificial Intelligence research, such as multi-agent teamwork	1/00-present
<b>Member of Technical Team for Ariadne Information Mediator Project</b> <b>Intelligent Systems Division, USC/Information Sciences Institute</b> Researched and developed methods to handle the problem of object identification for information integration. I created an object identification system called Active Atlas, which can identify the same data objects that can exist in inconsistent text formats across multiple information sources. Active Atlas employs a combination of information retrieval and active machine learning techniques in order to simultaneously learn to tailor a set of object identification rules and general string transformations to a specific application domain.	9/94- 8/2002
<b>Software Lead for Dream Team: Autonomous Soccer Robot Project</b> <b>Intelligent Systems Division, USC/Information Sciences Institute</b> Responsible for development of team robot strategies, behaviors and vision software for a team of five autonomous soccer-playing robots	12/96-1/99
<b>Software Lead for YODA Robot Project</b> <b>Intelligent Systems Division, USC/Information Sciences Institute</b> Responsible for navigation planning and designing/testing robot behaviors for the task of office navigation	1/96-12/96
<b>Research Intern</b> <b>NASA Ames Research Center, Mountain View, CA</b> Researched data mining techniques for learning models of large amounts of airport data	6/96-9/96
<b>Research Assistant</b> <b>Queen's University of Belfast, Northern Ireland UK</b> Experimented with modeling chaotic behavior using various neural network techniques	6/94-9/94
<b>Research Assistant</b> <b>Lawrence Livermore National Laboratory, Livermore, CA</b>	1/94-6/94

Investigated genetic algorithms for optimization using the parallel functional language SISAL

**Undergraduate Research Assistant** 1/93-6/93  
**Computer Science Department, University of California, Los Angeles (UCLA)**  
Participated in a joint computer science and cognitive psychology project concerning analogical memory retrieval with advisors Professor Michael Dyer and Professor Keith Holyoak

**Undergraduate Research Assistant** 1/93-6/93  
**Computer Science Department, University of California, Los Angeles (UCLA)**  
Constructed a program to solve logic word problems using constraint satisfaction techniques for an independent study with advisor Professor Richard Korf

### **Professional Experience**

**Software Consultant** 6/91-12/93  
**Xerox Corporation, El Segundo, CA**  
Designed the graphical interface for a simulation model of high volume printer and handled the system administration of the department Sun workstations

**Programmer** 6/90-9/90  
**International Business Machines Corporation, Austin TX**  
Created programs to test the TCP/IP aspect of the RISC System 6000 workstations

### **Grants and Proposals**

PI: Sheila Tejada. USC Viterbi DEE travel grant 2015 to present workshop “AI can, You can” at the Grace Hopper Celebration, October 2016, in Houston.

PI: Sheila Tejada. USC Viterbi DEE travel grant 2015 to present workshop “Fun with Machine Learning” at the Grace Hopper Celebration, October 2015, in Houston.

PI: Sheila Tejada. USC CS Dept internal summer 2015 funding for research on automating grading of exams using computer vision.

PI: Sheila Tejada. USC WISE Supplemental Faculty Support for the 2012-2016, \$10,000.

PI: Sheila Tejada. USC Undergraduate Research Associates Program (URAP), summer 2013 funding for undergraduate researchers \$6000 to supplement work on NSF:IIS:EAGER: “Trust and Collaboration in 3D Virtual Communities.”

PI: Sheila Tejada. Transforming CS Introductory Courses with Personal Robots. USC Viterbi School of Engineering New Initiative, \$65,000, 2012.

PI: Sheila Tejada. (in collaboration with Professor Leana Golubchik) CSavvy: USC Workshop on the CS Educational Pipeline for Women & Girls in LA. USC Viterbi School of Engineering Research Innovation Fund Spring 2012 Award \$15,000.

PI: Sheila Tejada. USC Undergraduate Research Associates Program (URAP), summer 2012 funding for undergraduate researchers \$6000 to supplement work on Google Research Award: “Social Information Processing for Mixed-Reality Applications.”

PI: Sheila Tejada. (in collaboration with Professor Ken Perlin) Google Research Award: "Social Information Processing for Mixed-Reality Applications." \$55,000, 2011-2014.

PI: Sheila Tejada. (in collaboration with Professor Ken Perlin and Professor Bruce Homer) NSF:IIS:EAGER: "Trust and Collaboration in 3D Virtual Communities." \$295,000, 2011-13.

REU Supplement for NSF: CreativeIT: "Mixed-Reality Without Tears: Tools to Support Creativity in Mixed-Reality Applications." (\$12500), Summer 2009.

PI: Sheila Tejada. Apple University Developer Program for the iPhone or iPod Touch, 200 free developers licenses (\$20k).

PI: Sheila Tejada (in collaboration with Professor S. Parsons and Professor J. Janone) NSF: Creative IT: "Mixed reality without tears: Tools to support creativity in mixed-reality applications", \$199,561. September 2008 -- April 2011.

PI:Sheila Tejada, "SGER: *WebTrack - Learning Geographical Movements of Social Networks through the Web*", NSF CISE/Intelligent Information Systems Program, \$94,227, Start Date:4/1/2006-10/2007.

PI:Sheila Tejada, "*Collaborative Human-Robot Teams for Space Robotics*", Louisiana Board of Regents NASA EPSCoR program for Developing Aerospace Research & Technology (DART), \$34,903, Start Date: 6/1/2005-2006.

PI:Sheila Tejada, "*Mixed-Autonomy Urban Search and Rescue Robotic Teams*", Louisiana Board of Regents Research Competitiveness grant for Young Investigators \$124,796, Start Date: 6/1/2005-2008

PI: Sheila Tejada, "*Collaborative Human-Robot Interface for Space Robotics*", Louisiana Board of Regents NASA EPSCoR program for Developing Aerospace Research & Technology (DART), \$34,800, Start Date: 5/15/2004-2005

National Institute for Standard and Technologies (NIST) Urban Search and Rescue Testbed, \$20,000, April 2004.

NASA EPSCoR program for Educational Outreach "RobocupJunior for New Orleans High School Students" April 2004 \$3,000

Army Corps of Engineers, Vicksburg, "*Initial consulting on base office security for the Army Corps of Engineers*" April 2004 MS \$2,450

DARPA project on *WideLink (A Bootstrapping Approach to Identifying, Modeling, and Linking On-line Data Sources)*. Principle Investigator: Craig Knoblock, \$1,485,000. I contributed to the technical portion of the proposal, 2001.

Co-Principle Investigator for University of Southern California/Information Sciences Institute project on *Gamebots: Test-Bed for Multi-Agent Research*, \$5000, 2000.

American Association for University Women (AAUW) Community Action Grant for project *Charging New Minds: Robot Demonstrations for Girls*, \$6000, 1999.

Marlborough School for Girls Grant for the project *Charging New Minds: Robot Demonstrations for Girls*, \$2000, 1999.

## **Publications**

### **Journals**

Sheila Tejada and Paul Rybski. *The 2005 Mobile Robot Competition and Exhibition*. In *AI Magazine*, 27(2):Summer 2006.

Zach Dodds, Lloyd Greenwald, Ayanna Howard, Sheila Tejada, Jerry Weinberg, *Components, Curriculum, and Community: Robots and Robotics in Undergraduate AI Education*. In *AI Magazine* 27(1):Spring 2006.

William D. Smart, Sheila Tejada, Bruce Maxwell, Ashley Stroupe, Jennifer Casper, Adam Jacoff, Holly Yanco, and Magda Bugajska, *The 2004 Mobile Robot Competition and Exhibition*. In *AI Magazine* 26(2): Summer 2005, 25–35.

Sheila Tejada, Craig A. Knoblock, and Steven Minton. *Learning Object Identification Rules for Information Integration*. *Information Systems Journal*, Special Issue on Data Extraction, Cleaning, and Reconciliation, December 2001.

Craig A. Knoblock, Steven Minton, Jose Luis Ambite, Naveen Ashish, Ion Muslea, Andrew G. Philpot, and Sheila Tejada. The ARIADNE Approach to Web-based Information Integration. *Intelligent Information Agents: Theory and Applications, the International Journal on Cooperative Information Systems*, IJCIS 10(1-2): 145-169, 2001.

Wei-Min Shen, Jafar Adibi, Rogelio Adobbati, Bonghan Cho, Hadi Moradi, Behnam Salemi, and Sheila Tejada. Toward Integrated Soccer Robots. In *AI Magazine*, Fall 1998.

Wei-Min Shen, Jafar Adibi, Bonghan Cho, Gal Kaminka, Jihie Kim, Behnam Salemi, and Sheila Tejada, “YODA, The Young Observant Discovery Agent.” In *AI Magazine*, Spring 1997.

### **Conferences**

Kelsey Fargas, Bingjie Zhou, Elizabeth Staruk, Sheila Tejada. *Application for AI-OCR Module: Auto Detection of Emails/Letter Images*. EAAI-17, San Francisco, February 2017.

Kelsey Fargas, Bingjie Zhou, Elizabeth Staruk, Sheila Tejada. *Exploring Artificial Intelligence Through Image Recognition*, EAAI-17, San Francisco, February 2017.

Sheila Tejada. “*Robot RockStars: Supporting Creativity in Mixed-Reality Applications*.” In the Proceedings of ACM Siggraph Conference (poster), New Orleans, August 2009.

Sheila Tejada. “*Creating at Toolkit for Mixed-Reality Robotics*.” In the Proceedings of the International Joint Conference on Artificial Intelligence IJCAI-09 (abstract), Pasadena, California, USA, July 12, 2009.

Sheila Tejada. *Kinesthetic Robot Interfaces for Educational Games*. In the Proceedings of ACM Siggraph Conference (Poster), Los Angeles, August 2008.

Sheila Tejada, Shahrukh Tarapore, Andrew Cristina, Priscilla Goodwyne, and Ryan O.Hara. Mixed-Initiative Interface for Human, Robot, Agent Collaboration in Urban Search and Rescue Teams. *Proceedings of the World Automation Congress, Seville, Spain, June 2004*.

Eric Normand and Sheila Tejada. *Virtual Synergy: An Interface for Human-Robot Interaction (Poster) In the Proceedings of IJCAI-2003, Acapulco, Mexico 2003*.

Sheila Tejada, Craig A. Knoblock, and Steven Minton. Learning String Transformations for Object Identification. *The Eighth International Conference on Knowledge Discovery and Data Mining*, Edmonton, Alberta, Canada, 2002.

Wei-Min Shen, Jafar Adibi, Rogelio Adobbati, Jay Modi, Hadi Moradi, Behnam Salemi, Sheila Tejada: DREAMTEAM 99: Team Description Paper. In *Proceedings of RoboCup-99*, Stockholm, Sweden, 1999.

Sheila Tejada, Craig A. Knoblock, and Steven Minton: Learning to Handle Inconsistency for Multi-Source Integration. In *Proceedings of the Sixteenth National Conference on Artificial (Abstract)*, Orlando, Florida, 1999.

Craig A. Knoblock, Steven Minton, Jose Luis Ambite, Naveen Ashish, Pragnesh Jay Modi, Ion Muslea, Andrew G. Philpot, and Sheila Tejada. Modeling Web Sources for Information Integration. In *Proceedings of the Fifteenth National Conference on Artificial Intelligence*, Madison, WI, 1998.

Sheila Tejada, Craig A. Knoblock, and Steven Minton: Handling Inconsistency for Multi-Source Integration. In *Proceedings of the Fifteenth National Conference on Artificial Intelligence (Abstract)*, Madison, WI, 1998.

Wei-Min Shen, Jafar Adibi, Rogelio Adobbati, Jay Modi, Hadi Moradi, Behnam Salemi, and Sheila Tejada. A Integrated Soccer Robot Team. In *Proceedings of the International Conference on Multiple Agent Systems*, Paris, France, 1998.

Wei-Min Shen, Jafar Adibi, Rogelio Adobbati, Jay Modi, Hadi Moradi, Behnam Salemi, and Sheila Tejada. Building Integrated Mobile Robots for Soccer Competition. In *Proceedings of International Conference on Robotics and Automation*, Leuven, Belgium, 1998.

Wei-Min Shen, Jafar Adibi, Rogelio Adobbati, Bonghan Cho, Hadi Moradi, Behnam Salemi, and Sheila Tejada. Totally Autonomous Agents. In *Proceedings of Robocup-98*, Paris, France, 1998.

Jose-Luis Ambite, Naveen Ashish, Craig A. Knoblock, Steven Minton, Pragnesh J. Modi, Ion Muslea, Andrew Philpot, and Sheila Tejada. Ariadne: A System for Constructing Mediators for Internet Sources. In *Proceedings of the ACM SIGMOD International Conference on Management of Data (System Demonstration)*, Seattle, WA, 1998.

Wei-Min Shen, Jafar Adibi, Rogelio Adobbati, Bonghan Cho, Ali Erdem, Hadi Moradi, Behnam Salemi, and Sheila Tejada. Autonomous Soccer Robots. In *Proceedings of RoboCup-97*, Nagoya, Japan, 1997.

Sheila Tejada, Craig A. Knoblock, and Steven Minton. Learning Models for Multi-Source Integration. In *Proceedings of the Thirteenth National Conference on Artificial Intelligence (Abstract)*, Portland, Oregon, 1996.

Wei-Min Shen, Jafar Adibi, Bonghan Cho, Gal Kaminka, Jihie Kim, Behnam Salemi, and Sheila Tejada. YODA: The Young Observant Discovery Agent. In *Proceedings of the Thirteenth National Conference on Artificial Intelligence (Robot Abstract)*, Portland, Oregon, 1996.

### **Book Chapters**

Wei-Min Shen, Jafar Adibi, Rogelio Adobbati, Bonghan Cho, Hadi Moradi, Behnam Salemi, and Sheila Tejada. Autonomous Soccer Robots. *RoboCup'97*, Lecture Notes in Computer Science, Springer-Verlag, 1998.



## Workshops and Symposiums

Connor Kerns and Kyle Wong, (Advisor: Dr. Sheila Tejada). *Strengthening Computer Science Education with Scribbler Robots*. SIGCSE 2014 SRC Undergraduate Student Research Abstracts, Atlanta, Georgia, 2014. <https://csavvyedu.appspot.com>

Sheila Tejada, Alexei Phillips, Gregory Benson, Christopher Robles, Ania Rawska, Boris Prymost. *Creating a Toolkit for Mixed-Reality Robotics*. In the Proceedings of IJCAI-09 Robotics Exhibition Workshop, the International Joint Conference on Artificial Intelligence (IJCAI-09) Pasadena, California, July 12, 2009.

Sheila Tejada. *AI, AIBO and ART: Inspiring Interaction with Computer Science*. AAAI Spring Symposium on Using AI to motivate greater participation in Computer Science, Stanford, CA 2008.

Simon Parsons, Elizabeth Sklar, Samir Chopra, Richard Jansen, Ira Rudowsky, Sheila Tejada, Using AI to Motivate Greater Participation in Computer Science, Proceedings of AAAI Spring Symposium (<http://ai.stanford.edu/~sahami/SSS08/>) Stanford, CA 2008.

Sheila Tejada, Neil Traft, Malcolm Hutson, Harold Bufford, Matthew Dooner, Joshua Hanson, Anthony Radler, George Mauer. Educational Robots: Three Models for the Research of Learning Theories and Human-Robot Interaction. Proceedings of the AAAI2006 Robotics workshop, July 2006, Boston.

Sheila Tejada, Naaila Haque, and Syed Sami. Planning Robots for AI Education. *In the Proceedings of the AAAI 2005 Robot Competition, Pittsburgh, PA July 2005*.

Sheila Tejada. Towards Mixed-Autonomy Urban Search and Rescue Robot Teams. *In the Proceedings of the AAAI 2004 Robot Competition, San Jose, July 2004*.

Sheila Tejada, Wendy Chisholm, Adam Gay, Kris Jarvenpaa, Jeric Jones, Thang Le, Dustin St.Romaine, Zoe Williams. AiBee: Multi-media Interactive Robot. *In the Proceedings of the AAAI 2004 Robot Competition, San Jose, CA July 2004*.

Sheila Tejada, Andrew Cristina, Ryan O.Hara, and Shahrukh Tarapore. Using Virtual Synergy for Artificial Intelligence and Robotics Education. *AAAI Spring Symposium on Accessible Hands-on Artificial Intelligence and Robotics Education, Stanford, CA, March 2004*.

Sheila Tejada, Andrew Cristina, Priscilla Goodwyne, Eric Normand, Ryan O'Hara, and Shahrukh Tarapore Virtual Synergy: A Human-Robot Interface for Urban Search and Rescue. *In the Proceedings of the AAAI 2003 Robot Competition, Acapulco, Mexico 2003*.

Sheila Tejada, Eric Normand, and Seema Sharma. Virtual Synergy: An Interface for Human-Robot-Agent Interaction. (*short paper*) *In the Proceedings of the Autonomous Agents and Multiple Agent Systems Melbourne Australia, 2003*.

Sheila Tejada and Eric Normand. Interface for Monitoring and Interacting with Multi-Terrain Robot Teams. *AAAI Spring Symposium on Human Interaction with Autonomous Systems in Complex Environments, Stanford, CA, 2003*.

Rogelio Adobbati, Andrew N. Marshall, Andrew Scholer, Sheila Tejada, Gal Kaminka, Steven Schaffer, Chris Sollitto. Gamebots: A 3D Virtual World Test-Bed for Multi-Agent Research. *In Proceedings of the*

*International Conference on Autonomous Agents (Agents-2001) Workshop on Infrastructure for Agents, MAS, and Scalable MAS, Montreal, Canada, 2001.*

Sheila Tejada, Craig A. Knoblock, and Steven Minton. Handling Inconsistency for Multi-Source Integration. In *Proceedings of the AAI-98 Workshop on AI and Information Integration (poster session)*, Madison, WI, 1998.

Gal A. Kaminka, Jafar Adibi, Rogelio Adobbati, Yaser Al-Onazian, Ali Erdem, Stacy C. Marsella, Jay Modi, Hadi Moradi, Behnam Salemi, Wei-Min Shen, Sheila Tejada, Milind Tambe and Hiroaki Kitano. From Robotic and Virtual Soccer to Space Exploration Missions. In *Proceedings of the First NASA/ Jet Propulsion Laboratory Workshop on Biomorphie Explorers for Future Missions*, La Canada, CA 1998.

Sheila Tejada, Craig A. Knoblock, and Steven Minton. Learning Models for Multi-Source Integration. In *Proceedings of AAI Spring Symposium on Machine Learning in Information Access*, Stanford, CA, 1996.

## **Video**

“Inspiring Interaction with Computer Science”, Sheila Tejada. AAI Video Competition, Seattle, WA 2013 (18 out of 29 videos accepted). [http://www.aaavideos.org/2013/28\\_inspiring\\_interaction\\_wCS/](http://www.aaavideos.org/2013/28_inspiring_interaction_wCS/)

USC Robotics Open House.

The CS freshmen demoed their scribbler robots to the public that attended. Here is a video of the event: <http://m.youtube.com/watch?v=Bj3tEOmTvY8>

## **Periodicals**

Gal Kaminka, Steven Schaffer, Chris Sollitto, Rogelio Adobbati, Andrew N. Marshall, Andrew Scholer, and Sheila Tejada. Gamebots: A flexible multi-agent research test-bed for teams. In *Communications of the ACM*. January 2002.

## **Technical Reports**

Jose-Luis Ambite, Yigal Arens, Naveen Ashish, Chin Y. Chee, Chun-Nan Hsu, Craig A. Knoblock, Weimin Shen and Sheila Tejada. The SIMS Manual: Version 1.0. Technical Report ISI/TM-95-428, University of Southern California, Information Sciences Institute, 1995.

## **Honors and Awards**

For CS ED week, CSavvy.org work on CS education featured in White House CS for All Announcement, December 2016.

Special Technical Award for Mixed-Reality Robotics at the IJCAI/AAAI Robot Competition, July 2009.

Speaker for U.S. State Department Speaker program at the First Science Festival in Belgrade, Serbia December 2007.

Technical Award for Use of Psychology with Human-Robot Education Projects at the AAI Robot Competition, July 2006, Boston MA.

Audience Participation Award for AiBee Interactive Robotics Project at the AAAI Robot Competition, July 2004, San Jose, CA

Technical Award for Inspired Interfaces at the AAAI/International Joint Conference on Artificial Intelligence Robot Competition August 2003, Acapulco Mexico

University of Southern California/Information Sciences Institute Meritorious Service Award for improving the quality of life for the ISI graduate student community, 2000.

University of Southern California/Information Sciences Institute Meritorious Service Award for outstanding contributions to the ISI robots in international competitions, 1997.

Dream Team robot project: World Champion prize in the RoboCup-97 robot soccer competition in Nagoya, Japan, 1997.

YODA robot project: Second Place award AAAI-96 Robot Competition for Indoor Navigation, Portland, Oregon, 1996.

Teradata Corporation Alpha program award, 1990.

First Interstate Bank Scholarship, 1989.

### **Media Coverage**

White House Mentions USC Faculty STEM Outreach Effort, December 05, 2016  
CS Professor Sheila Tejada's Computer Savvy Lab pledge to work with 100 LA-area students was highlighted. <http://viterbi.usc.edu/news/inthenews/2016/>

Robot Dog Art project September 2008  
[http://www.nydailynews.com/lifestyle/2008/09/27/2008-09-27\\_furry\\_friends\\_of\\_world\\_animal\\_day.html](http://www.nydailynews.com/lifestyle/2008/09/27/2008-09-27_furry_friends_of_world_animal_day.html)

U.S. State Department Speaker program at the First Science Festival in Belgrade, Serbia December 2007  
<http://2001-2009.state.gov/p/eur/rls/newsletter/99812.htm>

Dave McNamara / WWL-TV News Reporter, "Special Report: The Price of Privacy" November 2004

Digital Gumbo on the Eyewitness Morning News, WWL Channel 4 "RoboCup U.S. Open 2004: An Artificial Intelligence 'Grand Challenge' at UNO" April 2004  
<http://www.wwltv.com/gumbo/content.html?20040401RoboCup.htm>

University of Southern California Chronicle, "They Came, They Scanned and They Conquered" by Eric Mankin, 1997.

CNN news segment on RoboCup97 International Robot Soccer Competition, Nagoya, Japan, August 1997.

Los Angeles Times article, "Playing for RoboKeeps" by Joe Mozingo, August 18, 1997.

PBS Scientific American Frontiers with Alan Alda, "Robots Alive!" 1996.



**ERIC GARCETTI**  
MAYOR

October 11, 2017

Ms. Sheila Tejada

Dear Ms. Tejada:

I am pleased to inform you that I hereby appoint you to the Board of Transportation Commissioners for the term ending June 30, 2019. In order to complete the process as quickly as possible, there are several steps that must be taken, many of which require visiting City Hall. If you require parking during these procedures, please call Claudia Luna in my office at (213) 978-0621 to make arrangements for you.

To begin the appointment process, please review, sign and return the enclosed Remuneration Form, Undated Separation Forms, Background Check Release and Information Sheet **within one week** of receiving this letter. These documents are necessary to ensuring the most efficient, open and accountable City government possible. Further, Mayor's Office policy requires you to be fingerprinted as part of the background check that is done on all potential Commissioners. To do so, please bring this letter to the Background Unit of Employment Services Division, Personnel Department Building, 700 East Temple Street, Room 235, Los Angeles, California 90012. The division phone number is (213) 473-9343. Fingerprints must be taken **within three working days** from the **receipt** of this letter.

Under separate cover you will be receiving a packet from the City Ethics Commission containing information about the City's conflict of interest laws and a copy of the State Form 700/Statement of Economic Interests. You are required to complete and return this form **within 21 days** of your nomination to the City Ethics Commission, 200 North Spring Street, City Hall, 24th Floor, Los Angeles, California 90012. Any inquiries regarding this form should be directed to Nicole Enriquez at the Ethics Commission at (213) 978-1960.

Ms. Sheila Tejada  
October 11, 2017  
Page 2

As part of the City Council confirmation process, you will need to meet with David Ryu, your Councilmember, and Councilmember Mike Bonin, the Chair of the Transportation Committee, to answer any questions they may have. You will be hearing from a City Council committee clerk who will let you know when your appointment will be considered by the Transportation Committee. Sometime thereafter, you will be notified by the committee clerk when your appointment will be presented to the full City Council for confirmation. Once you are confirmed, you will be required to take the oath of office in the City Clerk's Office in Room 395 of City Hall. Claudia Luna will assist you during the confirmation process if you have questions.

Commissioners must be residents of the City of Los Angeles. If you move at any point during your term, have any changes in your telephone numbers, or in the future plan to resign (resignation must be put in writing), please contact my office immediately.

Congratulations and thank you for agreeing to serve the people of Los Angeles.

Sincerely,

A handwritten signature in black ink, appearing to read "Eric Garcetti", with a horizontal line extending to the right.

ERIC GARCETTI  
Mayor

EG:dlg

Attachment I  
Ms. Sheila Tejada  
October 11, 2017

### Nominee Check List

**I. Within three days:**

- Get fingerprinted to complete a background check.**  
No appointment is necessary. Bring the Mayor's letter to:  
Background Unit of Employment Services Division, Personnel  
Department Building, 700 East Temple Street, Room 235, Los Angeles,  
California 90012. Phone: (213) 473-9343.

**II. Within seven days:**

Mail, fax or email the following forms to: Legislative Coordinator, Office of the Mayor, Office of Intergovernmental Relations, City Hall, 200 N. Spring Street, Los Angeles, CA 90012 or email: Claudia.Luna@lacity.org.

- Remuneration Form**
- Undated Separation Forms**
- Background Check Release**
- Commissioner Information Sheet/Voluntary Statistics**

**III. Within 21 days:**

File the following forms with the City Ethics Commission. *If you are required to file, you will receive these forms via email from that office.*

- Statement of Economic Interest ("Form 700")**  
*IMPORTANT:* The City Council will not consider your nomination until your completed form is reviewed by the Ethics Commission.
- CEC Form 60**

**IV. As soon as possible, the Mayor's Office will schedule a meeting with you and:**

- Your City Councilmember David Ryu**
- Councilmember Mike Bonin, Chair of the Council Committee considering your nomination.**

Staff in the Mayor's Office will assist you with these arrangements.